

The Capstone Civic Project — Plan & Reflect

One real, small, winnable project — planned end-to-end, then reflected on afterward, win or lose.

The project

What we're trying to change

One plain sentence. What's the small, real thing your child wants to change, and why does it matter to them specifically?

The ask + fallback

The exact, specific thing being requested. For Older-band projects, also name a smaller ask or next step if the first one doesn't land.

Who actually decides

Name the real person or body with authority to grant this — not "the school" or "the city," but the specific librarian, board, or official.

The plan by band

Scope for our band

Early = a tiny real ask (a note to a librarian). Middle = a letter or comment on a local issue. Older = a small campaign with an ask and a fallback. Which band, and what does that mean for size and format here?

The story we'll tell

One true, specific detail or moment your child noticed themselves — not a general argument — that makes this real to the listener.

After — reflect (win or lose)

What happened

What was the actual answer or outcome? Write it plainly, whatever it was.

What we'd do differently

What surprised your child, and what would they change next time? Also name one thing they're proud of doing here, regardless of the outcome.

Facilitation reminders

The child does the work; I facilitate.

I help with logistics, drafting feedback, and safety — I don't write it, call, or speak the ask for them.

The project stays real, small, and winnable — not important for its own sake.

We named the actual decision-maker before starting, not an abstract audience.

This stays offline and in our hands — no minors on any platform for this project.

We're doing the reflection step even if the answer was a no.